



Non Linear Total Variation Based Segmentation of X-Ray Images

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ABSTRACT: X-ray Bone image segmentation is an integral component of orthopaedic X-ray image analysis that aims at extracting the bone structure from the muscles and tissues. Automatic segmentation of the bone part in a digital X-ray image is a challenging problem because of its low contrast with the surrounding flesh, which itself needs to be discriminated against the background. X ray images are found to have random noise. The random distortion makes it difficult to perform perfect image processing. The non-linear total variation based on partially differential equation algorithm proposed by Leonid et al. [7], is chosen because it effectively removes random noise present and also smoothens the image. The presence of noise and spurious edges further complicates the segmentation. In this paper, we propose an efficient Total-Variation based segmentation technique that integrates several algorithms like non-linear total variation algorithm to remove random noise present, edge detection, Otsu's global thresholding and application of morphological operators. Experiments on several X-ray images taken from IRMA Database for different parts of the body like hand, abdomen and spine images provide encouraging results.

Keywords: Global thresholding, IRMA Database-X-ray Segmentation, Non linear Total Variation algorithm

I.INTRODUCTION

Diagnostic radiology requires accurate interpretation of each and every complex component in medical images. Especially for X-ray Images, bone segmentation is a vital step in X-Ray image analysis techniques. The main aim of segmentation is to help medical practitioners to the study of bone structure, identify and measure bone fracture and to plan the treatment prior to surgery. It is considered as a challenging task since the bone x-ray images are complex in nature and the output of segmentation algorithm is affected due to various factors like partial volume effect, intensity variation, presence of noise and artifacts and closeness in gray level of different soft tissues.[1,2] Every day large volumes of different types of medical images such as dental, endoscopy, skull, MRI, ultrasound, radiology are produced in various hospitals as well as in various medical centres [4]. Segmentation is a key pre-processing step that further helps in separating the image into various regions of interest. Mohmmad *et al.* [16] proposed a morphological based segmentation method for segmenting medical images. The results of the proposed method used morphological transformations to get efficient segmentation result. A gradient analysis was initially conducted to determine the edges, which were then used as input to subsequent dilation of eroded image. The results proved that segmentation was efficient and was able to preserve important edges of the bone X-Ray images. Several methods have employed manual segmentation to rule out retrieval errors due to wrong segmentation. However, despite its advantages, manual segmentation is a tedious task. This has lead to the development of semiautomatic and automatic segmentation algorithms to extract the regions of interest. [9] Segmentation of bone structures in x-ray images is both intrinsically and extrinsically difficult. Intrinsic difficulties refer to those caused by the intrinsic properties of x-ray imaging systems: Following are some of the intrinsic difficulties.

1:Noise. Noise in x-ray images has a number of sources, but the most fundamental is from the x-ray source itself. This type of noise is called quantum noise, in reference to the discrete nature of the x-ray photons.

2:Overlapping. Overlapping of two bones or joint bones in some cases create exact location problem of fracture.

Extrinsic difficulties are usually related to the patients, and are as follows:

1: Ambiguity- Neighboring tissues inside human body may have similar x-ray absorption rates. As a result, the boundaries of the organs may be ambiguous.

2: Bone density variability- Different patients may have different bone densities, which may result in significantly different intensities in the bone regions between their x-ray images. A normal patient usually has dense bones and the



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x-ray images of bones are bright, whereas a patient who suffers from osteoporosis will have low-density bones, which may result in much darker bone images. Moreover, other body tissues may also affect the intensities of bone images.

3: Inter-patient shape variability-The shapes of the bones of different patients can differ quite significantly. In particular, the shape of the pelvis bone of a female patient is quite different from that of a male patient. This is due to the fact that females usually have much wider pelvis bones.

4: Imaging pose variability- Same bones imaged at different times may be located at different locations due to different imaging posture. [15]

The rest of paper is organised as follows, section II describes the related work done in segmentation of X-ray images section III describes the proposed framework of segmentation for X-ray Images followed by experimental results, section IV put forward the concluding remarks for paper.

II.RELATED WORK

Automatic image classification is mapping images into pre-defined classes and it involves some basic principles such as representation where visual feature of the image are extracted and generalization which is training and evaluating the classifier. The first and most vital component of any classification system is image representation. It is categorized into two main approaches, (i) low-level image representation and (ii) patch based image representation. Low-level image representation has been used by several researchers in various domains [2-9][28].

Seong-Hoon *et al.* [2] proposed classification of medical x-ray images where texture information of medical x-ray images are extracted using LBP; the classification accuracy obtained outperforms others who use edge histogram descriptor. Combination of block based local binary pattern with edge histogram was used as medical image representation for the task of automatic medical image annotation in ImageCLEF 2007 [3]. Zhy *et al.* [4] applied segmentation method on ultrasound medical images based on texture features which are obtained according to GLCM. GLCM were combined with histogram moments as feature extraction to classify ultrasound medical images in [5]. Another widely used strategy is combining different local and global descriptors into a unique feature representation. Pixel value as global image descriptor was combined with other image representation techniques to construct feature vector of the image [6-9].

Recently, more promising studies have been focused on local patch based image representation. The bag of words (BoW) represents images using histograms of quantized appearances of local patches. In recent years, many studies exploited this feature in various image classification domains including medical domain [10-20]. With increasing size of medical X-ray archives, it is important to have simplistic, discrete representations and simple matching measures to preserve computational efficiency. It is argued that BoW paradigm provides efficient means to address the challenge of CBIR system in large size databases such as the one in ImageCLEF [10]. They proposed X-ray image categorization and retrieval based on local patch representations using a “bag of visual words” approach. They analyzed the effects of various parameters on system performance. The best result was presented using dense sampling of simple features and a nonlinear kernel-based Support Vector Machine (SVM). This was an extension of another work where visual words dictionary were generated to represent X-Ray chest Images [11]. Deselaers *et al.* in [12] extracted features from local patches of different sizes which were taken at every position and were scaled down to a common size. In that work, rather than using a dictionary, the feature space was quantized uniformly in every dimension and the image was represented as a sparse histogram in the quantized space.

III.PROPOSED FRAMEWORK FOR X-RAY IMAGE SEGMENTATION

Image segmentation facilitates delineation of anatomical structures and other regions of interest. Segmentation is one of the most difficult tasks in image processing and determines the outcome of analysis and evaluation of pathological regions.

The proposed system uses image processing techniques like nonlinear total variation based noise removal, applying Sobel Edge detection to locate region of interest (ROI), global image thresholding using Otsu method and finally post processing through morphological operators .Figure 1 shows the flow diagram for the proposed work.

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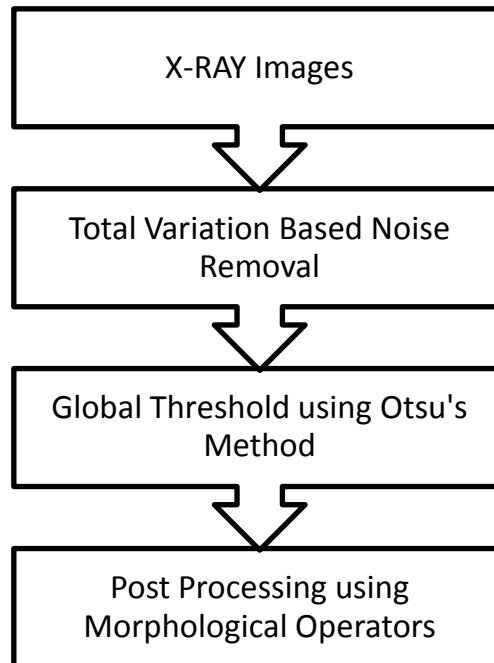


Figure 1:Flowchart of proposed segmentation

1. Image Denoising

X-Ray images are found to have random noise. The random distortion makes it difficult to perform perfect image processing. The non-linear total variation based on partially differential equation algorithm proposed by Leonid *et al.* [7], is considered in this work since it effectively removes random noise present and also smoothens the image. For an Input X-ray image(Figure 2 from IRMA database) if the observed intensity function is $u_0(x, y)$ denote the pixel values of a noisy image. Let $u(x, y)$ denote the desired clean image, and n be the additive noise, then their relation can be represented as in (1).

$$u_0(x,y) = u(x,y) + n(x,y) \quad (1)$$

The total variation of the image is minimized subject to constraints involving the statistics of the noise. The constraints are imposed using Lagrange multipliers as in (2).

$$u_t = \frac{\partial}{\partial x} \left(\frac{u_x}{\sqrt{u_x^2 + u_y^2}} \right) + \frac{\partial}{\partial y} \left(\frac{u_y}{\sqrt{u_x^2 + u_y^2}} \right) - \lambda(u - u_0) \quad (2)$$

The solution is obtained using the gradient-projection method with time as a parameter. As t extends to infinity the solution converges to a steady state, the required denoised image(Figure 3) is obtained.

2. Region of Interest Detection

Edge detection is the part of segmentation in image processing. The goal of segmentation is to simplify and change the representation of an image into something that is more meaningful and easier to analyze. The edge function is used to detect edges, which are those places in an image that correspond to object boundaries. To find edges this function looks for places in the image where the intensity changes rapidly. Edge returns a binary image containing 1's where edges are found and 0's elsewhere. Different edge detection methods Sobel, Prewitt, Roberts, Laplacian of a Gaussian (LOG), Zero Cross, & Canny are applied on X-Ray medical images [17, 18]. Here Sobel Edge detector was applied since the Sobel operator performs a 2-D spatial gradient measurement on an image and so it emphasizes regions of high spatial



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frequency that correspond to edges. Typically it is used to find the approximate absolute gradient magnitude at each point in an input gray scale image.

These kernels are designed to respond maximally to edges running vertically and horizontally relative to the pixel grid, one kernel for each of the two perpendicular orientations. The kernels can be applied separately to the input image, to produce separate measurements of the gradient component in each orientation (call these G_x and G_y). These can then be combined together to find the absolute magnitude of the gradient at each point and the orientation of that gradient. The gradient magnitude is given by:

$$|G| = \sqrt{G_x^2 + G_y^2} \quad (3)$$

Where G_x and G_y are gradients in X and Y axis orientation

Typically, an approximate magnitude is computed using:

$$|G| = |G_x| + |G_y| \quad (4)$$

which is much faster to compute.

The angle of orientation(θ) of the edge (relative to the pixel grid) giving rise to the spatial gradient is given by:

$$\theta = \arctan\left(\frac{G_y}{G_x}\right) \quad (5)$$

Algorithm:

1. Create Sobel horizontal edge-emphasizing filter
2. Create Sobel vertical edge-emphasizing filter
3. Apply Sobel horizontal edge-emphasizing filter on the noise removed image
4. Apply Sobel vertical edge-emphasizing filter on the noise removed image
5. Compute the gradient magnitude of horizontal and vertical component of filtered image.

3. Image Thresholding

Thresholding is used to extract an object from its background by assigning an intensity value T (threshold) for each pixel such that each pixel is either classified as an object point or a background point

In general $T = T[x, y, p(x, y), f(x, y)]$

- If T is a function of $f(x,y)$ only then it is referred as Global thresholding
- If T is a function of both $f(x,y)$ and local properties $p(x, y)$ then as Local thresholding
- If T depends on the coordinates (x, y) Dynamic/adaptive thresholding.

Here global thresholding using Otsu's method is used. It selects the threshold by minimizing the within-class variance of the two groups of pixels separated by the thresholding operator. It does not depend on modeling the probability density functions; however, it assumes a bimodal distribution of gray-level values.[8]

Consider that we have an image with L gray levels and its normalized histogram (i.e., for each gray-level value i , $P(i)$ is the normalized frequency of i).

Assuming that we have set the threshold at T , the-normalized- fraction of pixels that will be classified as background and object will be:

$$q_b(T) = \sum_{i=1}^T P(i), \quad q_o(T) = \sum_{i=T+1}^L P(i) \quad (q_b(T) + q_o(T) = 1) \quad (6)$$

Where q_b and q_o are fraction of pixels belonging to background and object of given image .

The mean gray-level(μ) value over the whole image (grand mean) is:

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$$\mu = \frac{\sum_{i=1}^L iP(i)}{\sum_{i=1}^L P(i)} = \sum_{i=1}^L iP(i) \quad (7)$$

The variance(σ) of the background and the object pixels will be:

$$\sigma_b^2(T) = \frac{\sum_{i=1}^T (i - \mu_b)^2 P(i)}{\sum_{i=1}^T P(i)} = \frac{1}{q_b(T)} \sum_{i=1}^T (i - \mu_b)^2 P(i)$$

$$\sigma_o^2(T) = \frac{\sum_{i=T+1}^L (i - \mu_o)^2 P(i)}{\sum_{i=T+1}^L P(i)} = \frac{1}{q_o(T)} \sum_{i=T+1}^L (i - \mu_o)^2 P(i) \quad (8)$$

where $\sigma_b(T)$ and $\sigma_o(T)$ are background and object variance respectively.[15]

The variance of the whole image is:

$$\sigma^2 = \sum_{i=1}^L (i - \mu)^2 P(i) \quad (9)$$

The resulted threshold image is shown in figure 4.

Following Images have been tested with the proposed method and satisfactory results are found.

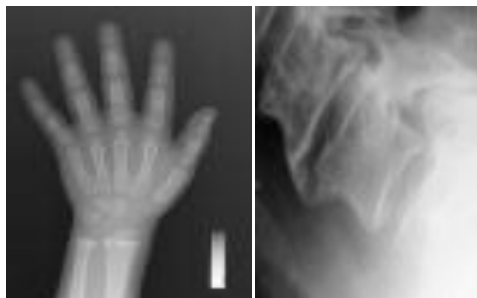


Figure2:Original spine & hand X-ray image(IRMA Database)

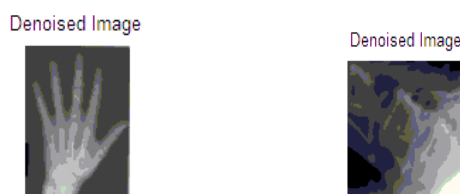


Figure3:Denoised Image

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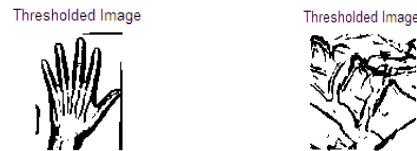


Figure 4: Global Thresholding using Otsu's method

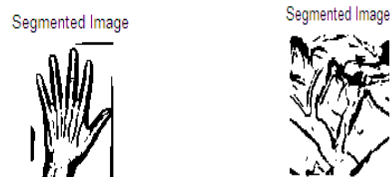


Figure 5: Total variation based segmented image

4. Post Processing Using Morphological Operations

After having the thresholded image in order to remove small objects which are less than predefined threshold. Morphologically open binary image and remove small objects.[13]

Algorithm:

1. Find connected components in image.
2. Define a threshold based on practical observations and study of images used for segmentation.
3. Apply the threshold to remove small areas of connected component.

Finally the result of segmentation is shown through image in figure no.5.

VI.CONCLUSION

In this work different medical images of X-Ray have been segmented successfully using nonlinear total variation based algorithm which is simple and relatively fast. The results appear to be state-of-the-art for very noisy images as the method is noninvasive yielding sharp edges of the image. The following experiment is tested on near about 300 images of spine and hand X-rays and had reported satisfactory results with required fine edge detection. The results for hand and spine image from IRMA database are tested for segmentation using total variation based denoising followed by global thresholding using Otsu method and some morphological transformations to have original segmented image retrieval possible.

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BIOGRAPHY



Prachi Bhende born in Vidarbha, Maharashtra on March 04, 1982. She received her B.E in Instrumentation & Control from Amravati University in 2003 and M.E Degree in 2008. Currently pursuing Doctorate from VJTI, Mumbai under valuable guidance of Prof. A N Cheeran. Her research topic is biomedical image processing.



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